1. **Adding two numbers, show the result.**

|  |
| --- |
| Declare  NUM1 number:=20;  NUM2 number:=50;  SUM number:=0;  BEGIN  SUM := NUM1+NUM2;  dbms\_output.put\_line (SUM);  END; |

1. **Sum of odd number between 1 to 100**

|  |
| --- |
| DECLARE  NUM number:=1;  Sum  number:=0;  NUM1 number;  BEGIN  LOOP  NUM1 := NUM+2;  Sum:=Sum+Num1;  EXIT when NUM1=100;  END LOOP;  dbms\_output.put\_line (Sum);  ENd; |

1. **Sum of number between 1 to 100**

|  |
| --- |
| DECLARE  a number;  sum1 number :=0;  BEGIN  a:=1;  LOOP  sum1:=sum1+a;  EXIT when (a=100);  a:=a+1;  END LOOP;  dbms\_output.put\_line('Sum between 1 to 100 is '||sum1);  END; |

1. **PRINT ODD numbers  between 1 to 100**

|  |
| --- |
| Declare  NUM1 number:=1;  begin  loop  NUM1 := NUM1+2;  dbms\_output.put\_line (NUM1);  exit when NUM1=100;  end loop;  end; |

1. **FIND THE GREATEST AMONG THREE NUMBER**

|  |
| --- |
| DECLARE      a number;      b number;      c number;  BEGIN      dbms\_output.put\_line('Enter a:');          a:=&a;      dbms\_output.put\_line('Enter b:');          b:=&b;      dbms\_output.put\_line('Enter c:');          c:=&C;  if (a>b) and (a>c)      then      dbms\_output.put\_line('A is GREATEST'||a);  elsif (b>a) and (b>c)      then      dbms\_output.put\_line('B is GREATEST'||b);  else      dbms\_output.put\_line('C is GREATEST'||c);  end if;  End; |

1. **Print Even Number between 1 to 100**

|  |
| --- |
| Declare  NUM1 number:=0;  begin  loop  NUM1 := NUM1+2;  dbms\_output.put\_line (NUM1||',');  exit when NUM1=100;  end loop;  end; |